



**** Do you have an existing Sports Engine Account from another sport?
No need to create another. Just login to that account.
If 18 yr. old you may create your own account.**

A “family” account must be created for anyone registering with Pioneer Region and USA Volleyball. The account operates like a “Household.” It can be an account for one person or a whole family.

First, an account must be created with a Primary account holder who **MUST** be an adult.

When you go to purchase the membership you will click “YOU” when it asks, “who is this membership for?” Then you can view the membership, membership card, and eligibility.

When you click on the membership link it will prompt you to create an account if you do not have one.

**Enter the
'primary account holder'
(MUST be adult) email address**

Welcome

Enter your email address to sign in or create an account

Email Address

youremail@gmail.com

Next

SportsEngine no longer supports Sign In with Facebook or Google.

Use your email address and password to access your account.
Not sure what your password is? [Visit our help center.](#)

**Enter primary account
holder information
& click Sign Up**

Welcome! Let's create an account.

billbird@aol.com Not You?

First Name

Last Name

Password

Password must be at least 8 characters and include one uppercase letter, one lowercase letter, and one number or symbol.

Select if you are a Canadian resident

Date of Birth

Month Day Year

To comply with the Children's Online Policy Act, you must be at least 13 years old to create a SportsEngine account.

By creating an account you acknowledge and agree that your use of our platform is subject to the SportsEngine Terms of Use and Privacy Policy - New. Use of websites is subject to that site's Privacy Policy and Terms of Use.

Sign Up

A verification email will be sent to the email address you entered.

Go to your email account and open the email sent to you.

Click on the Blue Button

“Activate My Account”

Now you have an account and are ready to purchase your membership